GhostControl Inc. Crack Activation

About This Game

Manage a team of ghosthunters and free London from paranormal terror in turn-based battles. Develop your own strategy and build your business well.

Let's be honest - a ghost in your house can be a real pest. For centuries we have accepted hauntings as unexplained phenomena which we can do little to stop. Side affects of living in a haunted home can include sleepless nights, headaches, smog everywhere and in some cases even physical damage in the house.

Enough is enough, with your help we intend to put an end to these paranormal pests. Build, manage and develop your own team of talented ghost hunters.

With the income from your team's work you can equip them with some amazing gadgets, but manage your budget with care not everything is as useful as it may appear. Hunt your customers ghosts down - property damage should be kept to a minimum. Take on the ghosts, follow the map, take in the lovely sites and stunning landmarks.

Features

Be the hero of the day and save the city!

- True, challenging turn-based strategy gameplay

- Loads of ghost hunting with various equipment

- Team management and strategic investment decisions

- A London city map with famous landmarks

- Tons of humour in text messages and game action

- Original game music soundtrack

GhostControl Inc. Backstage Some data

London Map pixeled in 786,432 dots with several well known buildings like Buckingham Palace, Big Ben, London Eye, St Paul's Cathedral and many more.

Different level settings like apartment, office, graveyard, The Tube or restaurant will create different challenges for the player.

About 150 ghost hunter portraits for „Harry Frankle", „Hazel Nuts" or „Roger Rapid" - some of them depicting well known gaming celebrities.

About 20 hours of game play.

18 different ghost types and numerous variations with nifty AI. Challenging boss fights with special scripting and a story line for each of them.

More than 58 achievements.

Alarm phone calls start a mission with a unique dialogue systems that creates about 70,000 unique dialogues. On top 800 hand written crazy phone call lines for surprises and to develop the story line.

More than 350 funny context sensitive shoutouts that pop up in speech bubbles and as audio, recorded with female and male voices of professional voice actors.

Over 100 hidden references to other classical video games, movies or books are hidden as text or graphics in the game.

We have created over 90 devices of which most are actually useful in the game and a few dozen are actually pretty useless, but funny.

About 100 news messages are sent to the in-game smartphone to tell players about the story line or some absurd 100% made up stories that the player may or may not read. Also presenting 20 manufacturers of ghost hunting equipment in company profiles.

Original music score composed by Sound Of Games.

Over 100 hand crafted original sound effects.

Background information:

The developers of GhostControl Inc. are big fans of classic games such as GhostBusters, the original XCOM, Theme Hospital and FTL.
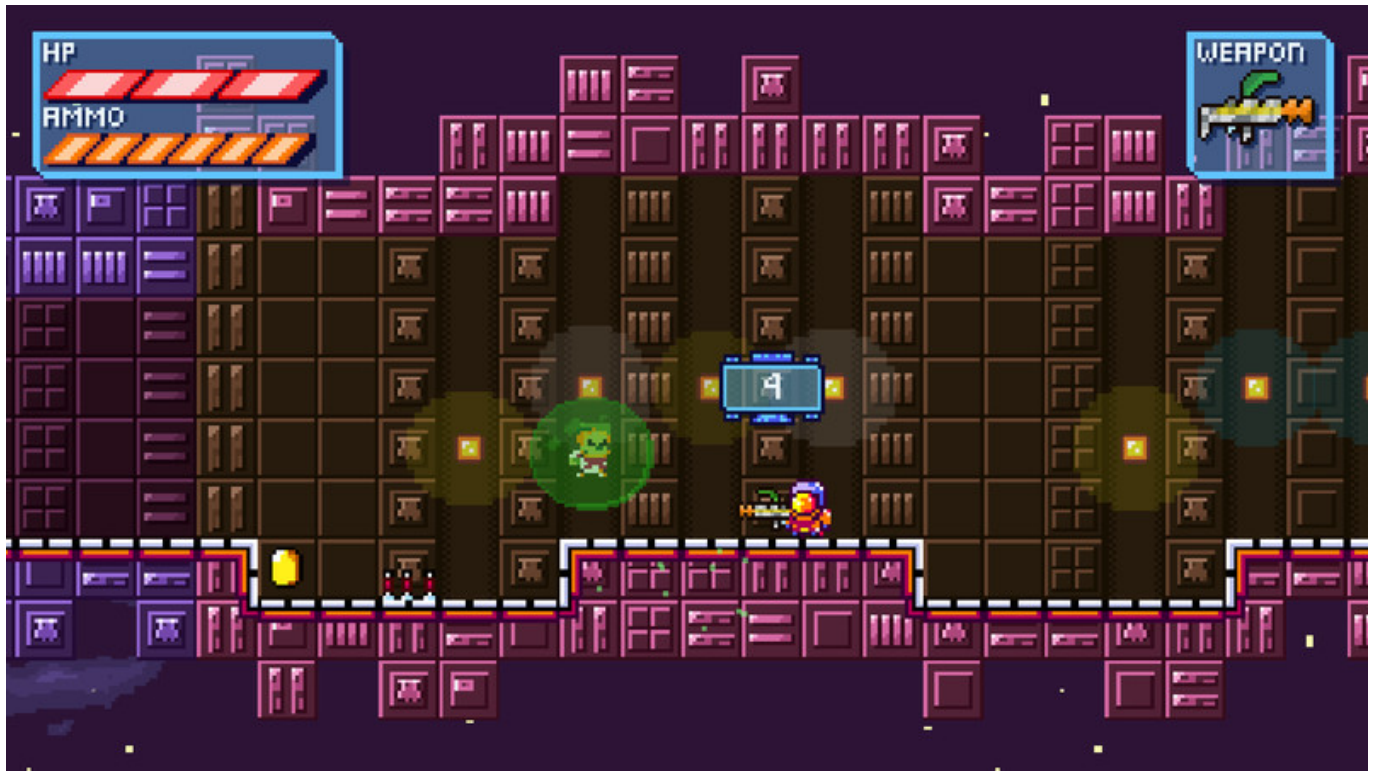In it's classic pixel art retro style the game comes with outstanding original graphics and a funny story line.

Title: GhostControl Inc.
Genre: Casual, Indie, Simulation, Strategy
Developer:
bumblebee
Publisher:
Application Systems Heidelberg
Release Date: 6 Jun, 2014

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English,French,German

absolute trash, horrible gunplay, horrible animations, horrible voice acting, horrible graphics, horrible sounds, horrible cutscenes. Not a perfect DLC, but well worth a purchase if you're a fan of the base game. I was mostly excited for the new ship at first, which unfortunately doesn't seem that great. Looking past that, the tracks are each unique and fresh. The zero-G gimmick is tough getting used to at first but if you've mastered the previous tracks it adds a new dimension to conquer. Buy it.. If you're into Arkanoid, this game might be worth a shot. However, there's a not a lot that I found interesting - the new mechanics don't really add anything to the already established formula of brick breakery. The soundtrack is worth checking out.. I remember when I got this game in 2014. It was one of my first steam games. I immediately got addicted to it and spent my spare time climbing up the teirs. The game reached its height when megabots where introduced. But over time the game got worse and worse. By the time crates where introduced the game was unplayable. I can't believe that you could mess up a great game this much.

EDIT: I just saw that Freejam finally removed those terrible crates. I'm going to leave my review negative for now but if they keep going in the right direction I will make my review positive. Don't disappoint me Freejam!. Cute game, Good time waster. The music is pretty nice and good for listening. \ud83c\udf20\ud83c\udf20\ud83c\udf20\ud83c\udf20. Very short and repetitive.. So many people are saying this game is crap.
I tried it nonetheless and i have to say if you get past lvl 5 it has very interesting mechanics which afford a lot thinking and planning.
Currently stuck on Stage 17.
Does somebody know how many stages this game has?

After all i had much fun and frustration with this game

Overall 7\/10. Dont forget that this was a browser game created in 2012, it can be much better in the future with this steam port. Gameplay is smooth and very fun. Dont be fooled by my played hours, i have played it for 6 years on browser. Its different than other shooters and deserves a go atleast. You will find it quite fun.. I must say this game was fun at first. I played it for a few hours enjoy what content it offered, but really overall its not that good. The developers have abandoned it at this point, any bugs are now just part of the game. It does have a story, but after the first few missions it gets grindy and somewhat buggy. The sandbox is alright. It offers a few hours of fun, but it gets repetitive. Same calls, and money is pretty slow to earn. The graphics as well are not too great. I understand the style they were going for but, it could be done better. Overall, it doesn't offer enough good content for me to recommend, and I highly doubt it ever will. My final say, don't buy it. There are, and will be, better police management games.

If you honestly need a justification on the price. here's one. Buy it. Just buy it. BUY IT ! This is basically a massive expansion. It is bigger than the game itself. It adds soooooooo much to the expierence. New quests New Characters New Classes. BUY IT !!!!!!!!!!!!!!!!!!. I am extremely disappointed in this version of pixel puzzles. I played Pixel Puzzles: Japan and thoroughly enjoyed it (outside of not being able to easily click the piece you wanted). Seems they fixed that with "Birds", but the background is so horrible I cannot see the pictures. In the pond area where the pieces are floating, there are 6 buttons floating around getting in your way of seeing the pieces plus one ginormous fishing net where you are supposed to drop crabs - that are annoying and run all over your puzzle building space. When you fill up the net, you are supposed to get an award, but they don't seem to work and the crabs have now completely obscured the puzzle pieces floating "below" the net. It is hard enough locating the pieces you need, because they are all mostly blue and they are "under" the water, altering their color slightly, so it is hard to pick the piece you want. There is an option to put a little staging bar at the bottom where you can store pieces, but that also has a craggly, rippled background (as does the building area) which really plays havoc with your eyes. Also, when you put that little staging area there, the pieces floating above the building area are hidden from view. You have to take that away to "find" them again. I tried to take a screenshot of what I am talking about, using the F12 key, but that too seems to be broken. I am so annoyed that I purchased this. It is not fun at all; It is not relaxing at all, and I do not want to play it at all. Boo - hiss devs. Took something great and made it something I'm sorry I purchased.. PROS

- Good parkoor system
- Cool main character

CONS

- Bad gameplay
- Bad graphics
- A lot of bugs
- Character voice is a♥♥♥♥♥♥♥br>- Story is not very good
- Enemies are almost all the same
- Same actions all over the acts.
- Weapons are a♥♥♥♥♥. If you like logic puzzles that forgo all logic than this is the game for you.. standard shmups,but too less levels,consider its price,still a good game.. Short, scary, sweet! I was amazed that it was such a quality product for something that is Free to Play, so I bought the DLC to give it a little support! <3. Bird game best game IGN:10\/10 BASICALLY the dark souls of video games.